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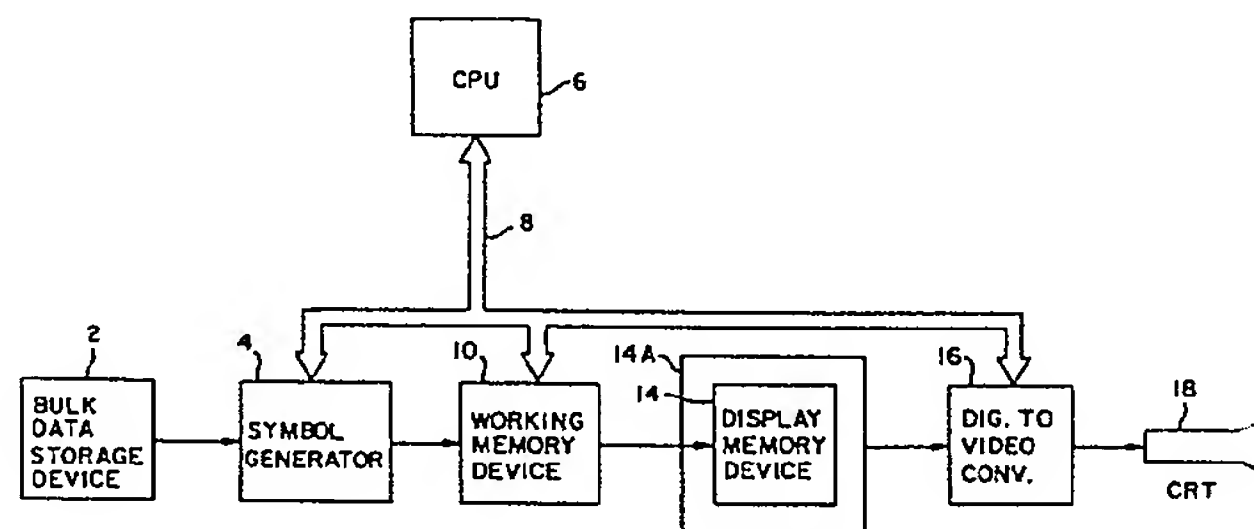
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㉙ **Apparatus and method for real time reconstruction of digital map data.**

㉚ Apparatus and method for real time reconstruction of digital map data are disclosed, wherein symbology commands representing the total area covered by a map are stored in bulk in compressed form. A symbol generator draws the symbology commands into a working memory device having a plurality of

memory components, each of which is equivalent to a local display area. The memory components are received by a display memory device which contains an element by element digital representation of a map picture for conversion into video signals for driving a display device to display the map picture.



1           APPARATUS AND METHOD FOR REAL TIME  
            RECONSTRUCTION OF DIGITAL MAP DATA

BACKGROUND OF THE INVENTION

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Present day aircraft cockpit display systems include navigational maps. These maps may be film strip projected, film strip to video converted, or digitally stored to video converted.

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Film strip projected maps feature a standard 35mm film strip which is viewed directly by the pilot of the aircraft through an optical arrangement. The film strip is mechanically translated and rotated.

15

Film strip to video converted maps feature a standard 35mm film strip which is illuminated with a small spot of light scanning the film strip with a standard TV raster (flying spot scanner). Light transmitted through the film strip is an instantaneous function of the map image and is converted to video signals. The video signals are used to display the map on a multi-function cockpit display device. An arrangement of this type is advantageous in that it can be located remote from the cockpit.

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The film strip is mechanically translated and

1 rotation is achieved electronically.

Digitally stored to video converted maps  
feature digitally storing the map in a bulk  
storage memory rather than optically on a film  
5 strip. Digital signals are provided and are converted via a digital to video converter to video signals which are used to display the map on a multi-function cockpit display device. The bulk storage to video arrangement can also be located  
10 remote from the cockpit. Map translation is achieved by changing the starting address of the bulk storage memory and map rotation is achieved by electronic rotation of the digital to video converter.

15 In order to display the map in real time the bulk storage memory is typically downloaded into a refresh memory from which the video signals are provided. An arrangement of this type is advantageous over the film strip arrangements heretofore  
20 described in that moving parts are not required.

In prior art digitally stored to video converted map systems the maps are stored element by element in the bulk storage memory. An exorbitant amount of memory is required in order to achieve  
25 the same resolution as that achieved with film

1 strip systems. The amount of memory can be reduced  
by storing only non-redundant digital map data.  
However, in this event a real time reconstruction  
arrangement is required.

5 Accordingly, it is the object of the present  
invention to provide apparatus and method for real  
time reconstruction of digital map data for use in  
association with a digitally stored to video con-  
verted map system, whereby the amount of memory  
10 required to store the map information is signifi-  
cantly reduced.

#### SUMMARY OF THE INVENTION

15 This invention contemplates apparatus and  
method for real time reconstruction of digital map  
data, wherein a bulk storage device contains in  
compressed form symbology commands representing the  
total area covered by a map. A symbol generator is  
20 controlled by a central processing unit (CPU) for  
receiving the symbology commands from the bulk  
storage device and at the appropriate time drawing  
a desired map picture into a working memory device  
which is divided into a plurality of memory com-  
25 ponents. Each of the plurality of memory components

1 corresponds to a local map display area. The  
working memory device is controlled by the CPU to  
transfer the memory components to a display memory  
device, whereupon the display memory device con-  
5 tains element by element digital data corresponding  
to the desired map picture. A digital to video  
converter receives the digital data and is  
addressed by the CPU for converting said digital  
data to video signals which are used for displaying  
10 the map picture.

BRIEF DESCRIPTION OF THE DRAWING

Figure 1 is a block diagram representation  
15 illustrating the invention.

Figure 2 is a diagrammatic representation  
illustrating one form of a working memory device  
shown generally in Figure 1.

Figure 3 is a diagrammatic representation  
20 illustrating another form of the working memory  
device.

1           DETAILED DESCRIPTION OF THE INVENTION

          With reference to Figure 1, a bulk data  
storage device designated by the numeral 2 contains  
5   digital symbology commands which represent the  
total area, in compressed form, of a map such as  
may be used for aircraft navigational purposes.  
Bulk data storage device 2 may be, for example, a  
magnetic disc.

10           Bulk storage device 2 is connected to a symbol  
generator 4. Symbol generator 4 is controlled by  
a central processing unit (CPU) 6 via an input/  
output bus 8 for receiving, at appropriate times,  
the digital symbology commands from bulk storage  
15   memory device 2 and for drawing a desired digital  
map picture into a working memory device 10.  
Thus, working memory device 10, which may be a ran-  
dom access memory (RAM), contains digital data in  
uncompressed form corresponding to the desired map  
20   picture.

          Working memory device 10 is divided into a  
plurality of memory components, each equivalent to  
a particular local map display area as will be  
further described with reference to Figures 2 and  
25   3.

1           Working memory device 10 is controlled by  
CPU 6 via bus 8 to transfer the digital data con-  
tained therein to a display memory device 14 which  
may also be a random access memory (RAM).

5           In this connection it is noted that the  
aforenoted arrangement of working memory device 10,  
wherein the working memory device is divided into  
a plurality of components, each equivalent to a  
local map display area, permits the apparatus of  
10 the invention to function transient free in real  
time. The number of memory components and their  
size is commensurate with the speed of the aircraft  
and the scale of the map, and is not to be con-  
sidered as a limitation of the invention.

15           Thus, display memory device 14 contains ele-  
ment by element digital data corresponding to a  
desired map picture, and which digital data is  
received by a digital to video converter 16.  
Digital to video converter 16 is addressed by CPU 6  
20 via bus 8 for converting the received digital data  
to video signals which are applied to a cathode  
ray tube 18 for displaying the map picture in a  
multi-function cockpit display, as the case may be.

          With reference to display memory device 14,  
25 an overlap region 14A is provided therein to

1 accommodate desired display rotation without losing  
map information.

With reference to digital to video converter  
16, the addressing arrangement via CPU 6 is such  
5 that as the aircraft moves the starting address of  
display memory device 14 is moved in a corresponding  
direction. Further, element by element images  
representing a row or column of the memory com-  
ponents arranged as shown in Figures 2 and 3 no  
10 longer within the map coverage area are replaced  
by working memory device 10 by those images  
corresponding to the area just coming into view.  
With the arrangement described, no loss of map in-  
formation is experienced as symbol generator 4  
15 apparently goes beyond the address space.

With reference to working memory device 10, as  
shown in Figure 2 the device has three rows and  
three columns of memory components W11 to W33.  
Initially, symbol generator 4 draws into memory  
20 component W22 the area immediately surrounding the  
present position of the aircraft which in turn is  
transferred as a local display area to display  
memory device 14. Symbol generator 4 will then  
draw into the remaining memory components the area  
25 surrounding the local display area. As the aircraft



1 moves appropriate rows and components are trans-  
ferred to display memory device 14 to provide the  
map picture.

Symbol generator 4 ceases its drawing function  
5 until the aircraft passes a memory component  
boundary, at which time the nonactive memory com-  
ponents will be updated. For example, if the  
W22/W23 memory component boundary is passed, then  
memory components W11, W21 and W31 will be updated.  
10 Similarly, if the W22/W12 memory component boundary  
is passed, then memory components W31, W32 and W33  
will be updated. With this arrangement symbol  
generator 4 has as much time to update the dormant  
memory components as it takes the aircraft to  
15 transcend one memory component.

An alternative memory arrangement is illus-  
trated in Figure 3, wherein four columns and four  
rows of memory components are shown. Each component  
is equal to one-fourth of the local display area.  
20 With the arrangement shown in Figure 3 the operation  
is the same as that previously described with  
reference to Figure 2 except that four memory  
blocks, each one-fourth that of the previous arrange-  
ment (Figure 2), will be updated at a boundary  
25 crossing, instead of three, and these crossings

1 will occur twice as often.

As to working memory device 10, shown generally in Figure 1 and more particularly in Figures 2 and 3, the random access memory device  
5 can be logically configured via CPU 6 into rectangular arrays of a predetermined height and width over a wide memory range, and in this regard reference is made to catalog 611-0001-0-A entitled "Vicom Digital Image Processor" published by Vicom  
10 Systems Inc., San Jose, California, and to catalog D459 entitled "Image Manipulator" published by Ampex Corporation, Redwood City, California.

There has thus been described apparatus and method whereby symbology commands representing in  
15 compressed form the total area covered by an aircraft navigational map or the like are received by a symbol generator which draws a desired map picture into a working memory device. The working memory device is divided into a plurality of memory components, each of which is equivalent to a local map  
20 display area. The memory components are transferred to a display memory device which thereby contains an element by element digital representation of the map picture. This digital representation is  
25 converted to video signals for driving a cathode

1 ray tube which displays the map picture.

With the foregoing description of the invention in mind, reference is made to the claims appended hereto for a definition of  
5 the scope of the invention.

## WHAT IS CLAIMED IS:

- 1           1. Apparatus for real time reconstruction  
of digital map data, characterized by:
  - bulk storage means for storing in com-  
pressed form symbology commands representing the  
5   total area covered by a map;
    - controlling means;
    - working memory means connected to the  
controlling means;
    - a symbol generator connected to the bulk  
10 storage means, the controlling means and the  
working memory means, and controlled by the con-  
trolling means for timely receiving the symbology  
commands from the bulk storage means and for  
thereupon drawing a desired digital picture of  
15 the map into the working memory means, whereby  
the working memory means contains digital data  
in uncompressed form corresponding to the desired  
digital map picture;
      - display memory means connected to the  
20 working memory means;

the working memory means controlled by  
the controlling means for transferring the  
desired digital map picture to the display memory  
means which provides digital signals corres-  
25 ponding to said map pictures; and

means connected to the display memory  
means and to the controlling means and controlled  
by the controlling means for converting the  
digital signals to video signals which are used  
30 for providing a desired map picture display.

1 2. A method for real time reconstruction of  
digital map data, characterized by:

bulk storing in compressed form symbology  
commands representing the total area covered by a  
5 map;

timely receiving the symbology commands  
for drawing a desired digital picture of the map,  
and providing digital data in uncompressed form  
corresponding to the desired digital map picture;

10 transferring the desired digital map  
picture for providing corresponding digital  
signals;

converting the digital signals to video  
signals; and

15           using the video signals for providing a  
desired map picture display.

1           3. Apparatus as described by claim 1, further  
characterized by:

            the working memory means being divided  
into a plurality of memory components, each of  
5           which is equivalent to a local map display area,  
whereby the apparatus functions transient free in  
real time.

1           4. Apparatus as described by claim 3, further  
characterized by:

            the map being used for navigating a moving  
vehicle; and

5           the number and size of the memory com-  
ponents being commensurate with the speed of the  
moving vehicle and the scale of the map.

1           5. Apparatus as described by claim 1, further  
characterized by:

                  the working memory means is controlled by  
the controlling memory means for transferring the  
5   desired digital map picture to the display memory  
means, whereby said display memory means contains  
element by element digital data corresponding to  
the desired map picture.

1           6. Apparatus as described by claim 1, further  
characterized by:

                  the display memory means including an  
overlap region to accommodate map picture display  
5   rotation without losing map information.

1           7. Apparatus as described by claim 1,  
characterized by:

                  the map being used for navigating a moving  
vehicle; and

5           the means for converting the digital sig-  
nals to video signals is controlled by the  
controlling means for being addressed thereby so  
that as the vehicle moves the starting address of  
the display memory means moves in a corresponding  
10   direction.

1           8. Apparatus as described by claim 3, further  
characterized by:

          the map being used for navigating a moving  
vehicle;

5           the symbol generator initially drawing  
into a particular memory component of the working  
memory means the area of the map immediately  
surrounding the present position of the vehicle  
for transfer as a particular local map display  
10 area to the display memory means, and thereafter  
drawing into the remaining memory components the  
map area surrounding said particular local map  
display area; and

          as the vehicle moves appropriate memory  
15 components being transferred to the display memory  
means as local map display areas for providing the  
digital signals corresponding to the map picture.

1           9. A method as described by claim 2, further  
characterized by:

          providing a plurality of memory components,  
each of which is equivalent to a local map display  
5 area, for reconstructing the digital map data  
transient free in real time.



1        10. A method as described by claim 9, further  
characterized by:

             using the map for navigating a moving  
vehicle; and

5        providing the plurality of memory com-  
ponents in number and size commensurate to the  
speed of the moving vehicle and the scale of the  
map.

1        11. A method as described by claim 2, further  
characterized by:

             transferring the desired digital map  
picture for providing element by element digital  
5        data corresponding to the desired map picture.

1        12. A method as described by claim 2, further  
characterized by:

             accommodating map picture display  
rotation without losing map information.

1           13. A method as described by claim 2, further  
characterized by:

          using the map for navigating a moving  
vehicle; and

5           converting the digital signals to video  
signals including addressing said converting  
commensurate with the direction of movement of the  
moving vehicle.

1           14. A method as described by claim 9, further  
characterized by:

          using the map for navigating a moving  
vehicle;

5           timely receiving the symbology commands  
for drawing an area of the map immediately sur-  
rounding the present position of the vehicle;

          transferring said map area as a particular  
local map display area, and thereafter drawing the  
10 map area surrounding said particular local map  
display area; and

          as the vehicle moves transferring appro-  
priate local map areas for providing corresponding  
digital signals.

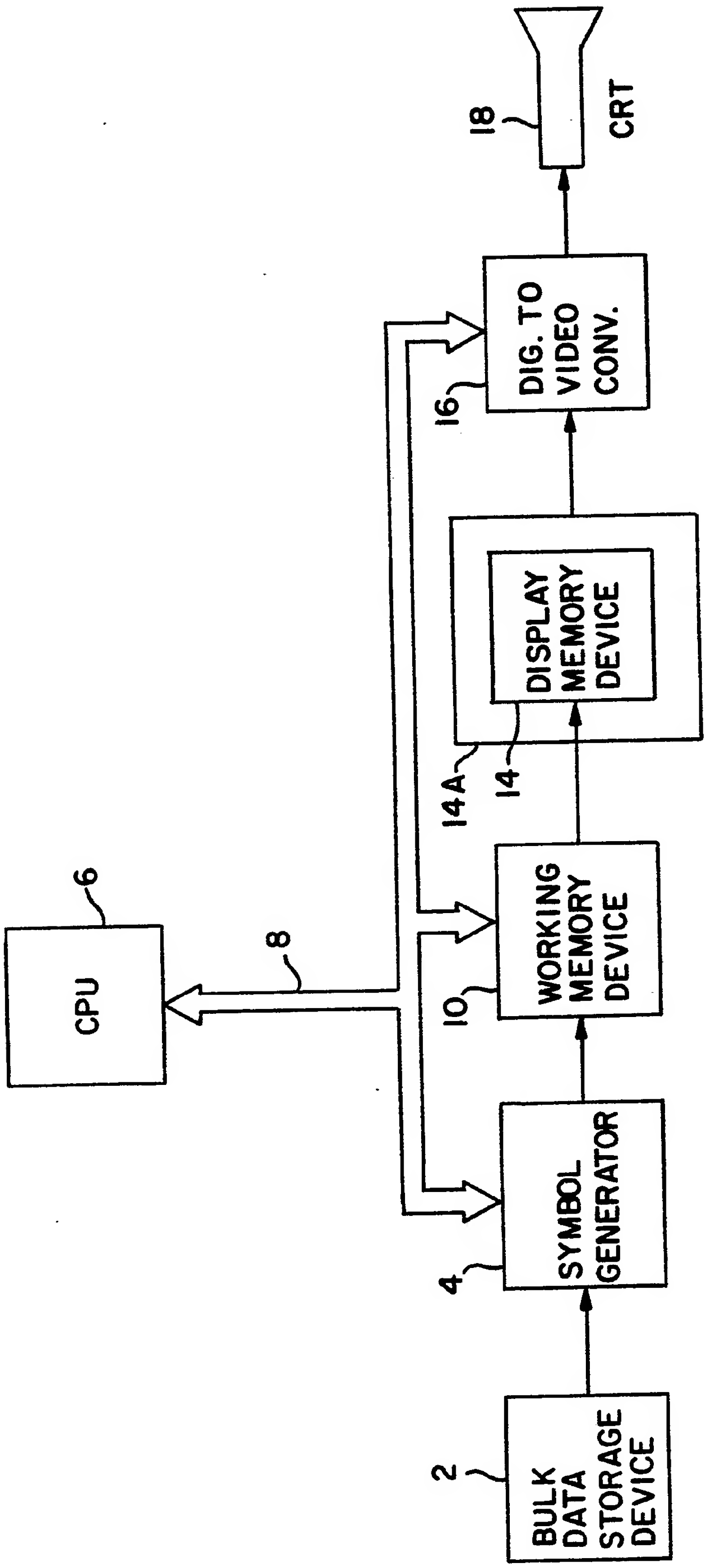


FIG. 1

W11	W12	W13
W21	W22	W23
W31	W32	W33

**FIG. 2**

W11	W12	W13	W14
W21	W22	W23	W24
W31	W32	W33	W34
W41	W42	W43	W44

**FIG. 3**